

In English we can:

Write a story with a familiar theme.

Write descriptions

Write a diary entry

Write an explanation text



The Oaks Primary School
Bringing Learning to Life

Project Overview

In PSHE we can:

To understand the differences between right and wrong, fairness and unfairness.

To be able to share and accept opinions, including the importance of giving and taking feedback.

To be able to resolve disagreement by working co-operatively and compromising.

In Maths we can:

Use position and direction to get somewhere

Sequence events in chronological order

In R.E. we can:

Learn about the beliefs and teachings in Hinduism

The Time Warp

Year Two Autumn 1

Where has all the cotton gone?

Key Learning Skills:

Questioning, Collaborating, Investigating, Risk taking, Empathising, Researching, imagining

As thinkers we can:

Join in a philosophical debate about Bolon in the past and compare it to life now.

In History we can:

Can they use words and phrases like: before I was born, when I was younger

Use phrases and words like: 'before', 'after', 'past', 'present', 'then' and 'now'; in their historical learning

Use the words 'past' and 'present' accurately

Use a range of appropriate words and phrases to describe the past?

Explain how their local area was different in the past

Recount some interesting facts from a historical event

Can they give examples of things that are different in their life from that of their grandparents when they were young?

Can they research the life of someone who used to live in their area using different sources (Samuel Crompton)

In Computing we can:

To learn basic skills and the internet

Use the internet to research

Online Safety

In DT we can:

Measure textile

Join textiles together to make something

Cut textiles

Explain why they chose a certain textile

In Art we can:

Look at the work of LS. Lowry

Use three different grades of pencil in their drawing (4B, 8B, HB)

Use charcoal, pencil and pastels

Create different tones using light and dark

Show patterns and texture in their drawings

Use a viewfinder to focus on a specific part of an artefact before drawing it

In Science we can:

Identify and compare the suitability of a variety of everyday materials

Find out how the shapes of solid objects made from some materials can be changed